Personal Information



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Personal Profile

• I'm a passionate Software Engineer with a strong foundation from Al-Quds University. I'm known for my quick learning ability and ability to thrive under pressure. Fueled by challenges, I actively participate in competitive programming and explore new technologies through workshops.

Projects and Work experience

- 8/2/2022 Now: I'm a programmer at the Official Gazette.
- 14/9/2021 1/2/2022 : Research and Teaching Assistant in Alguds University.
- 8/8/2020 10/9/2021 : I worked at Launchpad Tech company , I Collaborated with a team to develop a children's educational game using Unity to enhance learning experiences.
 - Built a dental clinic management application (Crpton) using React.js and Ionic as part of a team to streamline appointment booking and patient information management Using react JS and Ionic.
- 21/10/2019 6/8/2020 : worked at Jaffa.net Tech company, I Contributed to diverse projects, including an Angular website with Solidity Ethereum blockchain integration, a mobile application backend using PHP and PostgreSQL, and a Flutter mobile application, and Performed quality assurance testing on Odoo platform.

• 20/9/2019 – 20/10/2019: I Designed and implemented a rich text editor using pure JavaScript, allowing users to modify text, images, buttons, and customize colors and properties.

- 17/7/2019 8/9/2019: I was in an internship with Ceyac Company, I learned Angular and angular material and worked on Admin management dashboard project.
- 10/7/2018 16/8/2018: I was in an internship with Dimensions Company for 120 hours, and while being there, I have learned Web development using JSF and Primefaces.

- 2018/2019 In my graduation project I Developed "Tak Tak Takeya," a mobile game leveraging Unity and C# to promote cooperation among children by enabling shared device gameplay and reviving traditional games.
- I Developed two small games in game zanga and Global game jam competitions those games were based on a theme in which they gave to us. One of the games is similar to flappy bird game. Unity game engine and C# to program were used.
- I've Built a library management website using JSF, Primefaces, and Java with an SQL database, enabling user book borrowing, admin management, and user history tracking.

CERTIFICATES

- Software lifecycle 120 hours: In this course was explained the databases using ORACLE language and build the employee system, screens and printing reports.
- Raspberry Pi summer school: I have a certificate in attending a summer school to learn Raspberry Pi programming using python.
- I have a certificate in attending competitions like global game jam for two times and Zanga games for two times , and ACM competition.
 - I have a certificate in flutter basics.

Education

- 2015 2019: Bachelor's degrees in computer science Alguds University.
- 2015 High school certified at scientific section.

Personal Skills:

Languages

- Arabic: Native speaker.
- Very good in English.

• Job related skills

o Technical skills

Experienced in java and OOP.

- Have the basic knowledge in c#, c++ and python.
- Good with databases.
- Good with Oracle Apex.
- Have a good experience in Unity.
- Have the basic knowledge in web development (HTML, CSS, JavaScript, ASP.NET and Angular).
- Have the basic knowledge in android development.
- Good with JDBC API.
- Familiar with Github, GitLap platform.
- Familiar with MVC architecture.
- Good with using Primefaces API.
- Good with Angular.
- Good with Ethereum network and solidity .
- Good with web3 api.
- Have basic knowledge in IOS and Android development using flutter.
- Have the basic knowledge in React js.
- Have the basic knowledge in Ionic .

o Non technical skills

- Ability to learn any new skill in excellent way and time.
- Team Work sprit.
- Excellent Communications Skills.
- Work under pressure.
- Adaptable with new technologies.
- Have a Driving license.